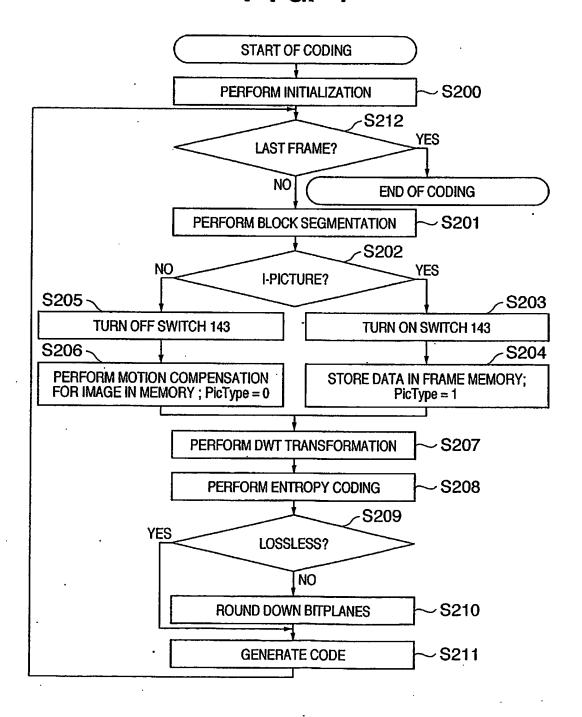
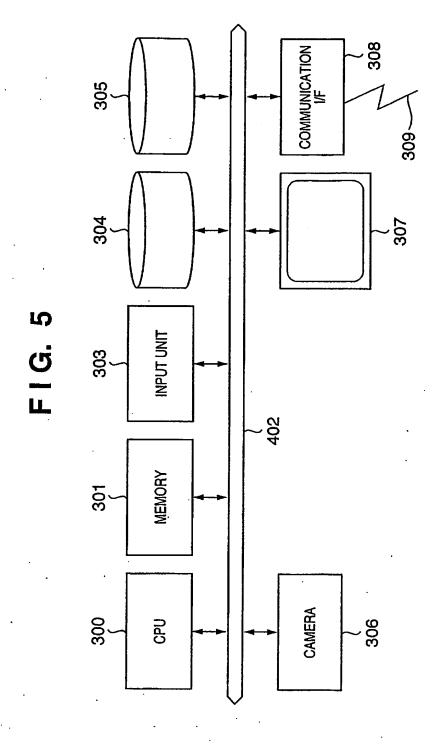
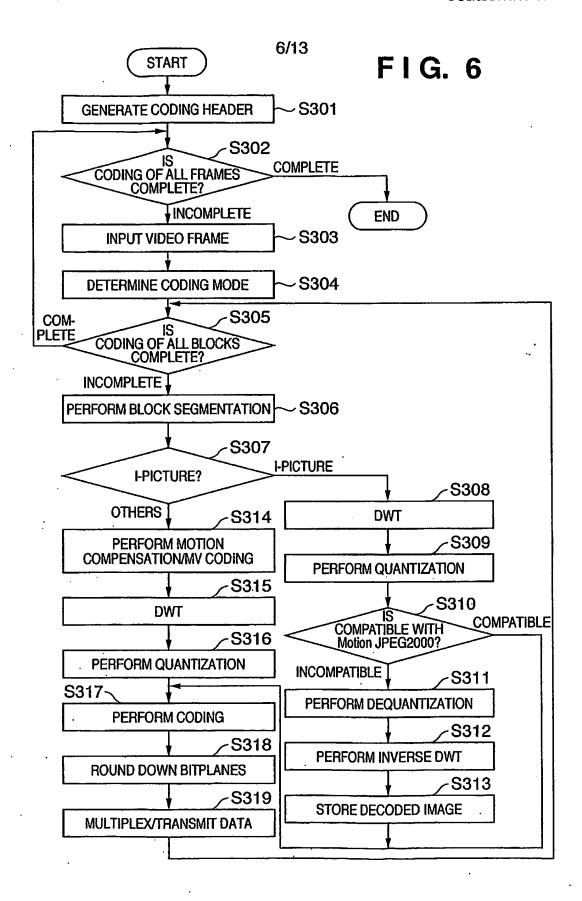


FIG. 4

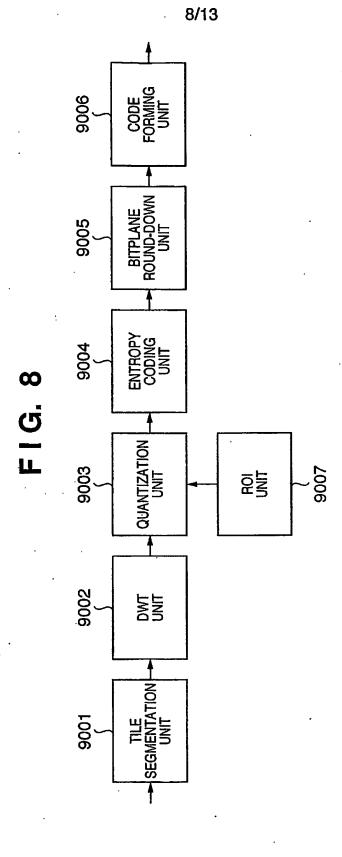


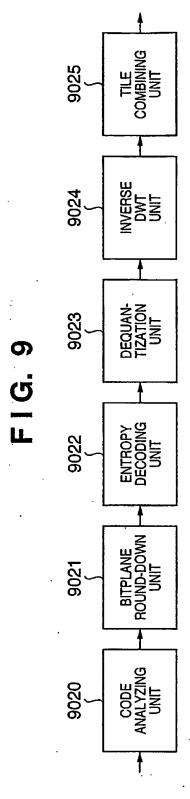


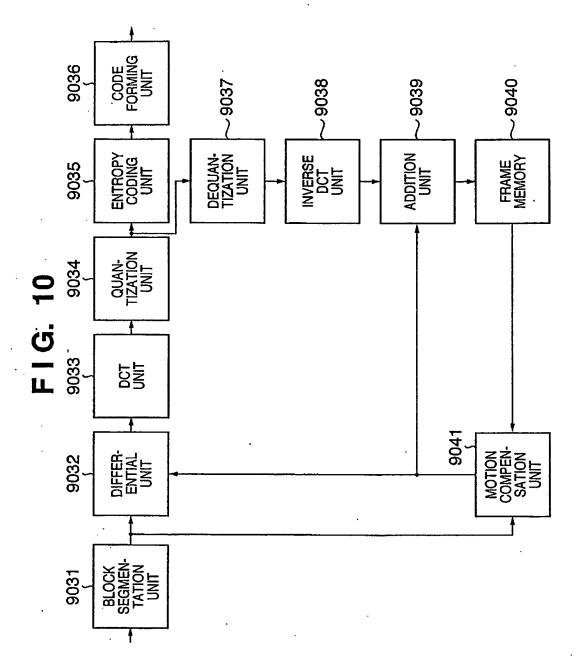


## FIG. 7

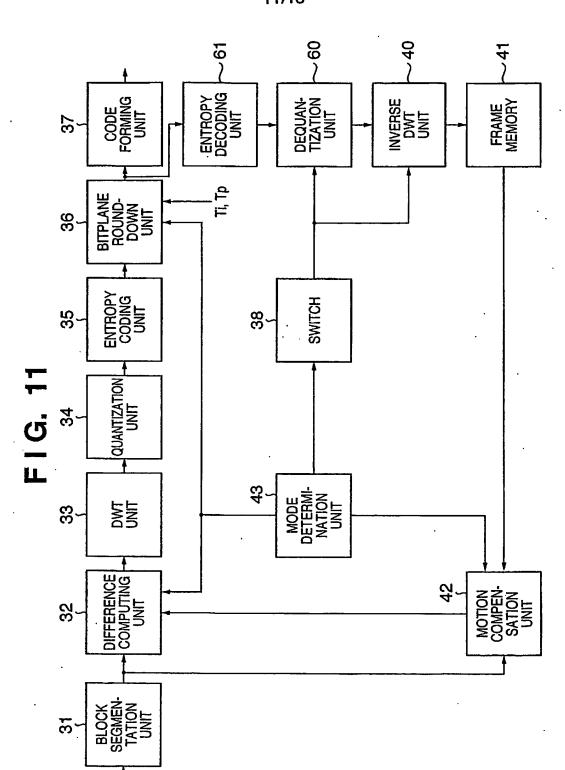
OS
MOVING IMAGE CODING SOFTWARE
COMMUNICATION SOFTWARE
IMAGE INPUT SOFTWARE
IMAGE AREA 1
IMAGE AREA 2
CODE AREA
WORKING AREA







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FIG. 12

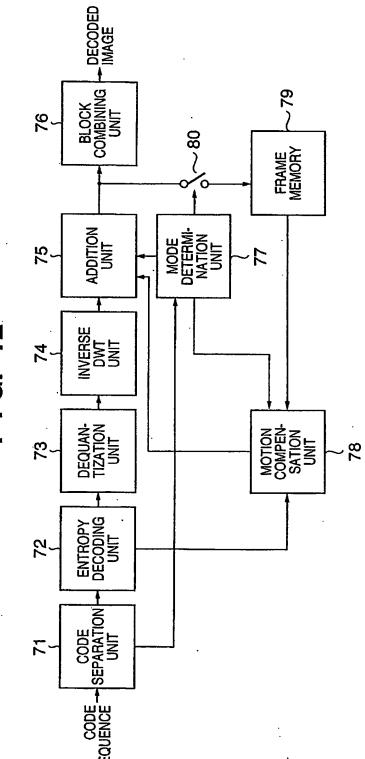


FIG. 13

